Oleg Mihajlov

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EXPERIENCE

<u>Stripe</u> May 2024 – Aug 2024

Observability Software Engineer, Internship

Dublin, IE

- Directed collaborative efforts with 3 cross-functional teams to gather requirements and refine the tool designed to reduce unused Prometheus metrics
- Engineered a tool to analyze metric usage and associated costs, enabling potential **savings of 40%+** for Amazon Managed Prometheus by facilitating the removal of unused metrics
- Designed and implemented a near real-time data pipeline and user interface, achieving 80% of stretch goals and enhancing overall project efficiency
- Gathered feedback to address challenges and optimize performance, resulting in improved usability and faster data processing

<u>Spotify</u> Jun 2023 – Aug 2023

iOS Software Engineer, Internship

- Spearheaded a project to improve performance and enhance user experience
- Optimized team's codebase, enhancing code reuse and enabling the removal of over **4,000 lines** of obsolete code, thereby improving maintainability
- Elevated test coverage to more than 90% for pre-existing modules by developing robust automated testing suites
- Enhanced the Podcast Episode page by implementing data-driven design changes, leading to a **4.3% increase in user retention** and a 15% boost in user engagement within 3 months

EDUCATION

Technical University of Berlin

Oct 2022 - Present

Bachelor of Computer Science

Berlin, DE

Garnered a recommendation from the Algorithms and Data Structures professor, highlighting exceptional
performance and ranking among the top 20% of students during the summer semester of 2023.

Studienkolleg TU Berlin

Sep 2021 - Jun 2022

T-Course Berlin, DE

OTHER

- Participation in <u>Makeathon 2024</u> by <u>TUM.ai</u>
- Languages: English (fluent), German (B2), Russian (native)

PROJECTS

Hanami - Manga Reader

- Pioneered the development of MangaDEX iOS app, prioritizing CoreData and UI enhancements
- Established a comprehensive testing and bug reporting via Apple TestFlight
- Drove 5,000+ app downloads by enhancing app performance and user interface

SKILLS

- iOS development: Swift, SwiftUI, UIKit, CoreData, MVVM, MVC, TCA, Unit testing
- Data processing: Apache Spark, Apache Airflow, Scala, Prometheus
- Web Development: TypeScript, React, Jest, ASP.NET, Entity Framework